

RULES AND PROCEDURES

This tournament will be played in accordance with US Club Soccer and FIFA rules unless modified by the following.

8th annual Summer Classic, July 24-25, 2010 hosted by Diablo FC

Credential Check Players must be properly registered on US Club Soccer affiliated teams for the 2010-2011 season. **Teams using USYSA credentials must have US Club Soccer team insurance in order for USYSA paperwork and passes to be allowed.** All teams must have credentials verified at **mandatory Tournament Check-in** at Hilton Concord Hotel on Friday, July 23. Player passes will be checked prior to each game by the referee. Any player found to not be properly registered will be disqualified. Players may only play for one team during tournament. The tournament allows up to 7 guest players per team. Guest players must be processed and in compliance with US Club Soccer regulations.

Game Start All games will start at the scheduled time. Teams and referees must report to the Field Marshal 15 minutes before the scheduled start time. If a team cannot field 7 eligible players at the scheduled start time, the game will be declared a forfeit. Teams and spectators will set up on opposite sides of the field as designated by the field marshals.

Game Length All U12-U13 games except semi-finals and finals will be 25-minute halves with a 5-minute halftime break. All U14-U15 games except semi-finals and finals will be 30-minute halves with a 5-minute halftime break. Semi-finals and finals of U12 will be 30-minute halves. All other semi-finals and finals will be 35-minute halves. There is no extra time in the event of a tie in any preliminary round or semi-final game. If a tie exists at the end of regulation play for semi-final games, the tie will be broken by kicks from the penalty mark per FIFA rules. If a tie exists at the end of regulation play for championship games, after a 5-minute rest period, two 10-minute "golden goal" overtime periods (5-minute periods for U12) will be played with no rest time between periods. Championship games still tied will be decided by kicks from the penalty mark. Only the 11 (or fewer) players on the field at the end of a game may participate in penalty kicks.

Game Schedule & Results The Diablo FC website, www.diablofc.org, in its Tournament section for Summer Classic is the official and final reference for all schedules, scores, rules, policies and procedures. *Any conflict* between the printed tournament program, other published information and the website *will default to the website*. The Tournament Committee maintains the right to independently make new rules or regulations on the website at anytime.

Flight Format with 6 Teams Teams will be divided into 2 flights of 3 teams. The team with the high point total in each flight will play the team with the second highest point total from the other flight in a semi-final Sunday. The teams with the third highest point total in each flight will play each other Sunday. Winners of the semi-final games will advance to the championship final.

Flight Format with 8 Teams Teams will be divided into 2 flights of 4 teams. The team with the highest point total in each flight will advance to the championship final.

Scoring Teams earn points for each game as follows: **3 points for a win, 1 point for a tie and zero points for a loss.** In the event of a forfeit, the winning team will receive 3 points. If both teams forfeit, there will be no points awarded. **Each red card will result in 1 point being deducted from a team's total.**

Tie-breaking Procedures

1. Head-to-head competition
2. Difference between goals for and goals allowed to a maximum of 4 per game
3. Goals allowed to a maximum of 4 per game
4. Goals scored to a maximum of 4 per game
5. Team with fewest deductions for red cards
6. Penalty kicks

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If a **3-way tie** exists within a bracket after Steps 1-5, a coin toss will be conducted. The 2 teams that tie in coin toss will compete in penalty kicks to eliminate one team prior to competing with third team in PKs. The time of coin flip and PKs will be determined at the field.

Substitutions Unlimited substitutions are allowed with the permission of the referee at the following times: the discretion of the referee prior to a throw in by your team; prior to a goal kick or a kickoff after a goal by either team; during any injury stoppage, whether or not the injured player is substituted.

Home Team Home team is listed first, will provide game balls and choose side of the field. Spectators will remain on the same side of the field as their team. Home team will change jerseys in case of color conflict. Coaching is restricted to the area 10 yards from either side of the halfway line on their side of the field only.

Sportsmanship It is expected that good sportsmanship will prevail at all times. Coaches are responsible for the actions of their players, parents and spectators. Coaches can be cautioned and/or ejected for inappropriate behavior. **ALCOHOLIC BEVERAGES ARE PROHIBITED** at all fields and parks by city ordinance.

Cooling Off Period It is highly recommended that any player receiving a yellow card be substituted out for a cooling off period. However, coaches are NOT required to substitute a cautioned player.

Ejections *Players and coaches ejected from a game for a straight red card will be suspended for the remainder of the tournament. Players and coaches ejected from a game for 2 yellow cards will automatically be suspended from their team's next game.* Ejections will be reviewed by the Tournament Committee and may result in a more severe penalty.

Game Cards Field marshals will provide a game card for each game. Each team will complete its part and give to the referee. Game cards must include player jersey numbers. Both coaches must sign the card at the end of each game.

Bleeding/Wounds If a player is observed to be bleeding while on the field, he/she will leave the field until the wound can be attended to and the bleeding stopped. Players with casts will not be allowed to play.

Weather Conditions If fields remain playable in the opinion of the Tournament Committee and Referees and are not closed by the owners, games will be played regardless of weather conditions. *The Committee may shorten the length of any game based on weather conditions.* Substitute fields may be used at the discretion of the Committee.

For updated field conditions call (925) 779-2102.

No Pets Allowed For the safety of players and spectators, no pets are allowed at any playing field.

Protests All games will be considered final. **NO PROTEST WILL BE ALLOWED.**

Tournament Committee The Committee will have the power to settle any issue not provided for elsewhere in these Rules and Procedures. All Committee decisions will be final.