

RULES AND PROCEDURES

This tournament will be played in accordance with US Club Soccer and FIFA rules unless modified by the following.

Diablo FC Summer Classic, July 26-27, 2008

Credential Check All players must be properly registered on US Club Soccer affiliated teams for the 2008-2009 season. All teams must have credentials verified at the mandatory Tournament Check-in on July 25, 2008. Player passes will be checked prior to each game by the referee. Any player found to be not properly registered will be disqualified. Players can play for only 1 team during the tournament.

Game Start All games will start at the scheduled time. Teams and referees must report to the Field Marshal 15 minutes before the scheduled start time. All divisions are playing 11v11. If a team cannot field 7 eligible players at the scheduled start time, the game will be declared a forfeit.

Game Length Games will be based on halves as specified below:

Division	Preliminaries	Semifinals	Championship	Overtime(*)
U-11	25	30	30	5
U-12	25	30	30	5
U-13	30	35	35	10
U-14	30	35	35	10

Time may be added to each game half at the discretion of the referee for delays including injuries, substitutions and wasted time. Preliminary games can end in a tie. If a tie exists at the end of regulation play for consolation and semifinal games, the tie will be broken by kicks from the penalty mark per FIFA rules.

* For championship games only, if a tie exists at the end of regulation play, after a 5-minute rest period, 2 equal length overtime periods will be played with no rest period between halves. Championship games still tied will be decided by kicks from the penalty mark. Only the 11 (or fewer) players on the field at the end of the game may participate in penalty kicks.

In the event of inclement or extremely hot weather, both coaches in a championship game may agree to forego overtime periods and proceed directly to PKs.

Tournament Format

- **4-team** divisions will play each other in pool play. Top 2 teams will advance to championship game.
- **5-team** divisions will play 4 games in round robin format. 1st and 2nd place will be determined on total points.
- **6-team** divisions will consist of 2 brackets of 3 teams each. Saturday pool play for each bracket with 1 cross bracket game on Sunday. Top 2 teams will advance to championship game.
- **8-team** divisions will consist of 2 brackets of 4 teams each. Each bracket will play each other in pool play. The winner of each bracket advances to championship game.

Scoring Teams will earn points for each game as follows: 6 points for a win, 3 points for a tie and zero points for a loss. Each team will receive 1 point for each goal it scores to a maximum of 3 per game. A winning team holding an opponent to zero goals will receive 1 point for the shutout. A 0-0 tie results in 4 points per team. In the event of a forfeit, the winning team will receive 8 points with a score of 1-0. If both teams forfeit, there will be no points awarded. **Each red card will result in 3 points being deducted from a team's total.**

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Tie-breaking Procedures

1. Head-to-head competition
2. Goal Differential (difference between goals for and goals allowed to a maximum of 4 per game)
3. Fewest goals against
4. Goals scored to a maximum of 4 per game
5. Team with fewest deductions for red cards
6. Penalty Kicks

Substitutions Unlimited substitutions are allowed with the permission of the referee at the following times: the discretion of the referee prior to a throw in by your team; prior to a goal kick or a kickoff after a goal by either team; during any injury stoppage, whether or not the injured player is substituted.

Home Team Home team is listed first. Home team will provide game balls and will choose side of the field. Home team will change jerseys in case of color conflict. Coaching is restricted to the area 10 yards from either side of the halfway line on your side of the field only.

Sportsmanship It is expected that good sportsmanship will prevail at all times. Coaches are responsible for the actions of their players, parents and spectators. Coaches can be cautioned and/or ejected for inappropriate behavior. **ALCOHOLIC BEVERAGES ARE PROHIBITED** at all fields and parks by city ordinance.

Cooling Off Period It is highly recommended that any player receiving a yellow card be substituted out for a cooling off period. However, coaches are NOT required to substitute a cautioned player.

Ejections Players and coaches ejected from a game will automatically be suspended from their team's next game. Ejections will be reviewed by the Tournament Committee and may result in a more severe penalty up to and including suspension from all games yet to be played, especially if violent conduct, fighting or harassment of officials has occurred. **Each ejection will result in a deduction of 3 points from the team's tournament total.** The referee will give the Player Pass and Send Off Report to the Field Marshal.

Game Cards Field Marshals will provide a game card for each game. Each team will complete its part and give to the referee. Game cards must include player jersey numbers. Both coaches must sign the card at the end of the game. The Referee will give the card to the Field Marshal after the game.

Bleeding/Wounds If a player is observed to be bleeding while on the field, he/she will leave the field until the wound can be attended to and the bleeding stopped. **Players with casts will not be allowed to play.**

Weather Conditions If fields remain playable in the opinion of the Tournament Committee and Referees and are not closed by the owners, games will be played regardless of weather conditions. The Committee may shorten the length of any games based on weather conditions. Substitute fields may be used at the discretion of the Committee. For updated field conditions call (925) 672-3373.

No Pets Allowed For the safety of players and spectators, no pets are allowed at any playing field.

Protests All games will be considered final. **NO PROTEST WILL BE ALLOWED.**

Tournament Committee The Committee will have the power to settle any issue not provided for elsewhere in these Rules and Procedures. All Committee decisions will be final.